

```
#include "example.h"  
SETUP ASSIGN(Network, TREE, NETWORK_TREE_ID);  
Network: 192.168.0.* fReturn(0);  
Network: 192.168.1.* fReturn(1);
```

Figure 23.6 A few lines of an FPL program that uses a symbolic constant defined in an include file and assigns the identifier to a tree function.