

```
IP:      0x4 0x5 fSkip(152)    fReturn(IPOPTIONS0);
IP:      0x4 0x6 fSkip(160)    fReturn(IPOPTIONS1);
IP:      0x4 0x7 fSkip(168)    fReturn(IPOPTIONS2);
IP:      0x4 BITS:4           fReturn(IPUNKNOWN);
```

**(a)**

```
IP:      0x4 IPHDR;
IPHDR:   0x5 fSkip(152)        fReturn(IPOPTIONS0);
IPHDR:   0x6 fSkip(160)        fReturn(IPOPTIONS1);
IPHDR:   0x7 fSkip(168)        fReturn(IPOPTIONS2);
IPHDR:   BITS:4               fReturn(IPUNKNOWN);
```

**(b)**